# PRIME Lyric Mode Configuration User Guide Version 5.0



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#### INTRODUCTION

Lyric Mode allows a LyricX Output Channel to be routed to a single PRIME Output Channel. In this mode it is expected that LyricX is either to be automated or is to be displayed on a second monitor.

#### REQUIREMENTS

LyricX 4.6 or later

PRIME 3.6 or later

MX or HX system

### INSTALLATION

Lyric Mode requires a side by side installation of LyricX 4.6 and Prime 3.6.

#### **PRIME**

Do a Full Installation

## **LyricX**

Do not install LyricX IO, as these components will be installed by GS2.

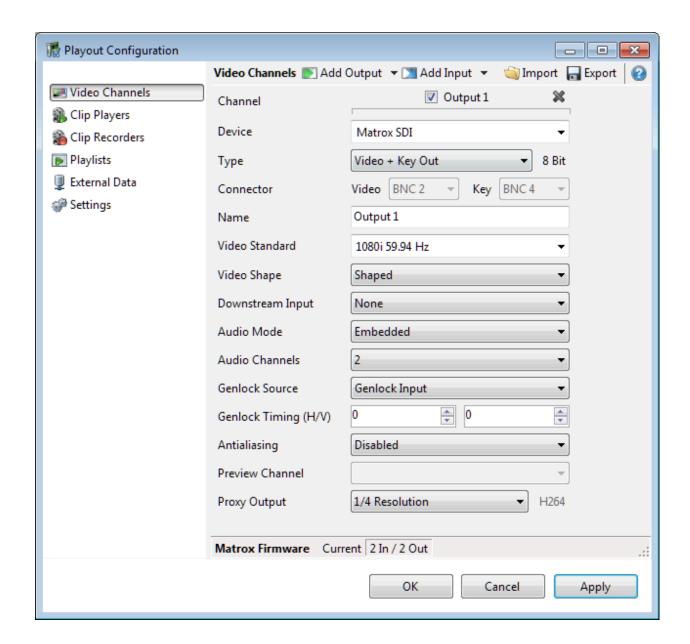
## CONFIGURATION

## **PRIME**

Prime must be configured first. Add an NDI or SDI channel

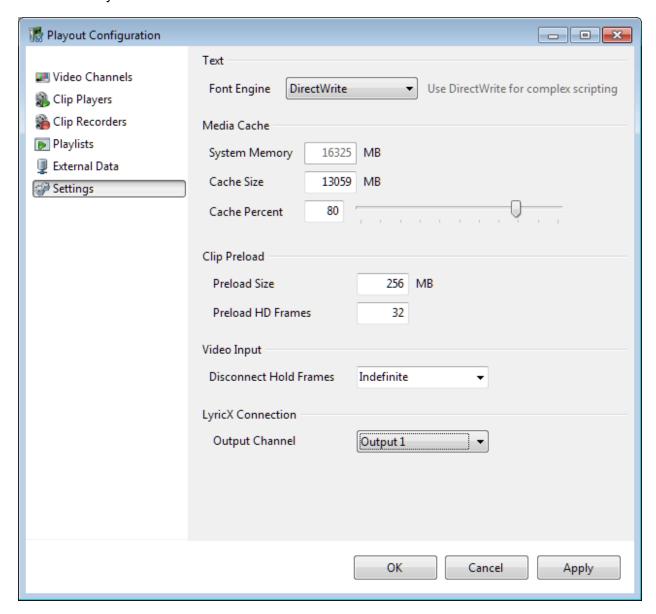
- The Channel Type must be Video + Key Out
- The Output Channel must not have a Preview Channel linked, as the Output Channel is reserved to receive video from LyricX, there is no PRIME Preview to display.



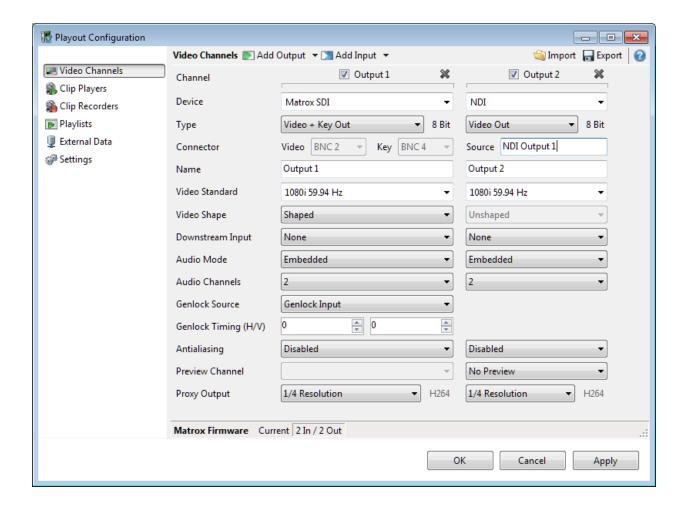




Under the Settings tab, all Output Channels which can receive video from LyricX will be listed by name under LyricX Connection.







Once the Configuration is applied, restart Prime to initialize GS2 with a connection available to LyricX.

 If LyricX was already started prior to PRIME being configured in this way, the following warning will be presented

"Prime has been configured to receive graphics rendered by LyricX. LyricX must be started after Prime to process any configuration changes. LyricX will be quit before proceeding."





On hitting OK, LyricX will be closed.

# **LyricX**

If LyricX and PRIME are both installed, but Prime Mode has not been configured, LyricX will run normally as if standalone.

- SDI Input and Output, and NDI Output will be supported as normal in LyricX standalone.
- The following information will be provided in the console window

"Prime Output Connection has been disabled. Please configure from within Prime, and restart LyricX to enable."

• PRIME will be removed as an Output Device option in the Input and Output Configuration Dialog.



```
Console

11:54:09 > LyricX was run as administrator

11:54:09 > Automation Connection "Lyric II COM1" created for II

11:54:09 > Automation Connection "Lyric II COM2" created for II

11:54:09 > Automation Connection "Lyric II Telnet" created for II

11:54:15 > Prime Output Connection has been disabled. Please configure from within Prime, and restart LyricX to enable.

11:54:16 > Board Configuration Complete
```

If PRIME Mode has been configured, LyricX will disable all SDI and NDI devices in the system.

• The following information will be provided to the user in the console window

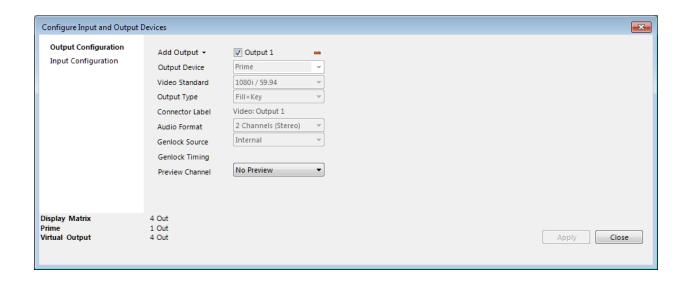
"(DeviceNames) Output Devices have been disabled. Prime Output Connection has been enabled instead."

 SDI and NDI devices will be unloaded from the list of devices available in the Input and Output Configuration Dialog.

```
Console

11:43:28 > LyricX was run as administrator
11:43:29 > Automation Connection "Lyric II COM1" created for II
11:43:29 > Automation Connection "Lyric II COM2" created for II
11:43:29 > Automation Connection "Lyric II Telnet" created for II
11:43:35 > DSXLE4/4/100/84, NDI, and DeckLink SDI Output Devices have been disabled.
11:43:35 > Prime Output Connection has been enabled instead.
11:43:35 > Configuring FB1 (Remote Engine (0) Board 1)...
11:43:36 > Board Configuration Complete
```





At this point, LyricX can load and play graphics as usual.



Once played to output, the graphics from LyricX are presented in the Prime Output preview.





## RESTRICTIONS

- Only a single Output Channel of LyricX is supported.
- The PRIME Output Channel is reserved to receive video from LyricX. PRIME scenes cannot be played to this channel. Other channels can play PRIME scenes, as under normal operation
  - Downstream Input and Antialiasing Settings are ignored.
  - o Embedded / AES Audio Routing and Genlock Configuration are as normal.
- LyricX does not receive video from Input Channels configured from within PRIME.
- Preview Channels cannot receive video from LyricX.



## **ABOUT US**

Chyron is ushering in the next generation of storytelling in the digital age. Founded in 1966, the company pioneered broadcast titling and graphics systems. With a strong foundation built on over 50 years of innovation and efficiency, the name Chyron is synonymous with broadcast graphics. Chyron continues that legacy as a global leader focused on customer-centric broadcast solutions. Today, the company offers production professionals the industry's most comprehensive software portfolio for designing, sharing, and playing live graphics to air with ease. Chyron products are increasingly deployed to empower OTA & OTT workflows and deliver richer, more immersive experiences for audiences and sports fans in the arena, at home, or on the go.

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