

CAMIO NLE Plugins User Guide

V5.5.5

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Chyron CAMIO NLE Plugins User Guide V5.5.5 June 2026. This document is distributed by Chyron in online (electronic) form only, and is not available for purchase in printed form.

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Overview

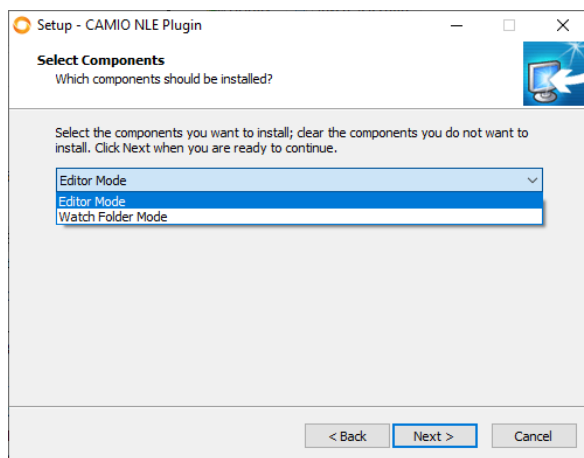
The NLE Plugins are used to create animated graphics for insertion into a non-linear editor. Editors can use the same on-air graphics as producers for a consistent look and the LUCI interface can easily be used by editors with little training.

- Combined Plugin for Edius 7, Avid Media Composer 7 and 8, Adobe Premiere Pro CC.
- Two stage delivery; a still png preview with alpha is delivered almost immediately and the rendered movie file replaces it when delivered.
- NLE Plugin uses http (port 80) to download the rendered movies from the render engine. More network friendly.

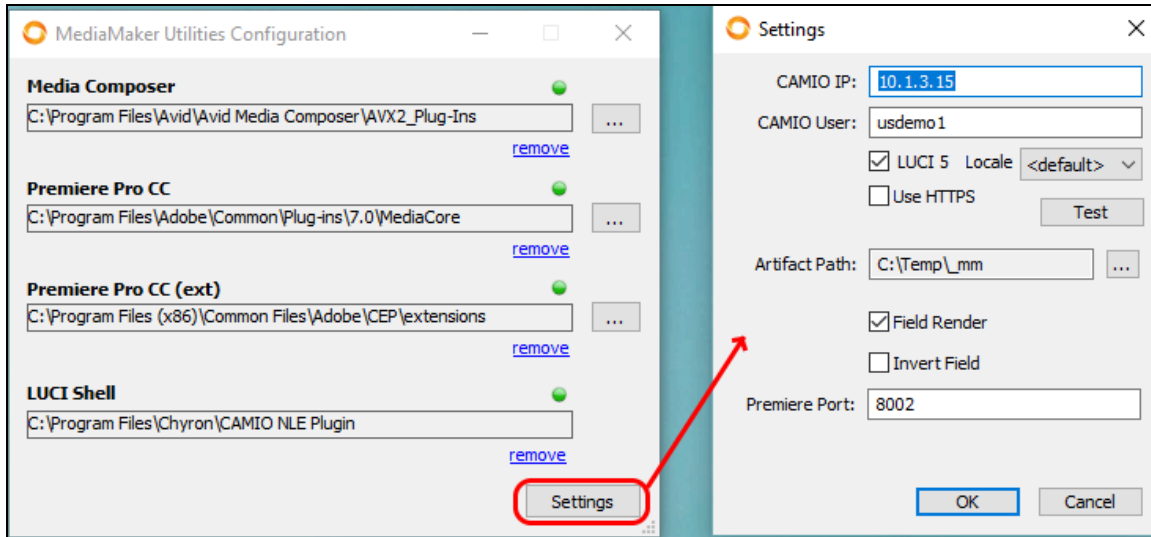
Installation

Install CAMIONLEPluginSetup5.0.0.44.exe or higher on the editor workstation.

Select Editor Mode when the option appears.



During installation procedure, complete preliminary configuration in the **Mediamaker Utilities Configuration** dialog. Installer will find your default installations of Edius, Premiere or Media Composer if they are installed. Green lights will signal success. Press **Settings** to open the second page.



Press “Settings” button, and the settings dialog will appear. Configure them as shown.

CAMIO IP: IP address or hostname of the CAMIO Core server.

CAMIO USER: username you wish to run LUCI under. This is very important if used with Axis.

Test Button: launches LUCI window

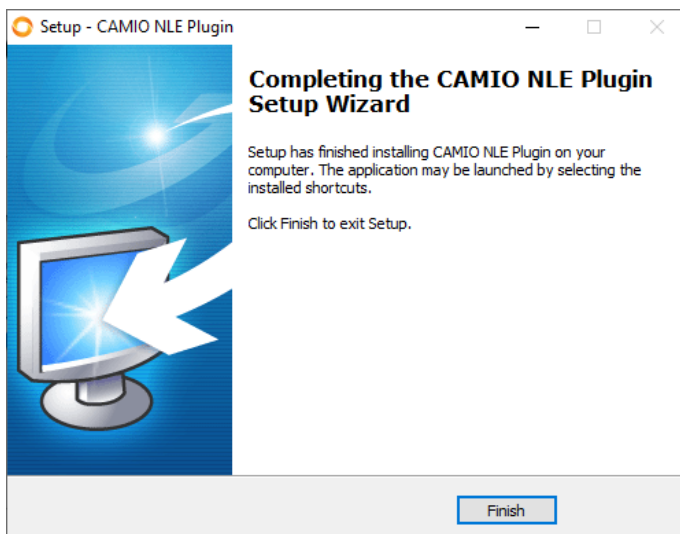
Mediamaker IP: hostname/ip of the Mediamaker box.

LUCI5: must be checked

Locale: defines the language used for LUCI spellcheck

Artifact Path: folder where the NLE Plugin places the rendered movie files for use by the editor software. Typically set as c:\temp_mm

Installation will end with a Finish Dialog



If you need to change any of the settings you can return to the MediaMaker Folder Watcher Configuration using the link shown below in the start menu.



IMPORTANT NOTE: The NLE Plugin does not need any devices or special channels created. You can ignore the channel selection in LUCI while using the NLE Plugin.

Operation

Simplified instructions for using the NLE Plugin in the editors is available in the following documents.

- CAMIO Adobe Premiere Pro CC Plugin User Guide
- CAMIO Edius 8 Plugin User Guide
- CAMIO Avid Media Composer Plugin User Guide

ABOUT US

Chyron is ushering in the next generation of storytelling in the digital age. Founded in 1966, the company pioneered broadcast titling and graphics systems. With a strong foundation built on over 50 years of innovation and efficiency, the name Chyron is synonymous with broadcast graphics. Chyron continues that legacy as a global leader focused on customer-centric broadcast solutions. Today, the company offers production professionals the industry's most comprehensive software portfolio for designing, sharing, and playing live graphics to air with ease. Chyron products are increasingly deployed to empower OTA & OTT workflows and deliver richer, more immersive experiences for audiences and sports fans in the arena, at home, or on the go.

CONTACT SALES

EMEA • North America • Latin America • Asia/Pacific
+1.631.845.2000 • sales@chyron.com

